

GROT TANKS [LEGENDS]

M	T	SV	W	LD	OC
10"	6	3+	5	8+	2

AUFSTELLUNG

4-8x Grot Tank w/ Grot tank shoota oder Grot Tank w/ Grotzooka oder Grot Tank w/ Kustom mega-blasta oder Grot Tank w/ Rokkit launcha oder Grot Tank w/ Skorcha
2x Grot Tank w/ additional weapon

Equipped with: Grot Tank Shoota, Grotzooka, Kustom Mega-blasta, Skorcha, ► Rokkit Launcha - Blasta, ► Rokkit Launcha - Busta, Ramshackle Hull

Wargear Options:

- Each Grot Tank w/ additional weapon must be equipped with 2 of: Skorcha, Grot Tank Shoota, Rokkit Launcha, Kustom Mega-blasta, Grotzooka.

⦿ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Grot Tank Shoota DEVASTATING WOUNDS, RAPID FIRE 2	36"	3	4+	5	0	1
Grotzooka BLAST 1, IGNORES COVER	18"	D3+3	4+	6	-1	1
Kustom Mega-blasta HAZARDOUS	24"	3	4+	9	-2	3
Skorcha BLAST 1, TORRENT	12"	3	-	5	0	1
► Rokkit Launcha - Blasta BLAST 2	24"	2	4+	4	0	1

ABILITIES

RULES - Deadly Demise 1, Waaagh!

Scatter! (Once per phase, per unit)

In your opponent's Movement phase, when an enemy unit ends a move within 8" of this unit, if this unit is unengaged, this unit can make a normal move of up to 6".



► Rokkit Launcha - Busta	24"	2	4+	10	-2	3
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✂ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Ramshackle Hull	Melee	3	5+	6	0	1

